

RACGP – Hackathon 2026 Competition Terms and Conditions

This competition is an opportunity for General Practitioners, clinical entrepreneurs and developers to collaborate on real-world problems, and find unique and innovative solutions to improve general practice.

Competition Terms and Conditions

General

1. The Competition is a game of skill. Chance plays no part in determining the winner.
2. The Promoter is The Royal Australian College of General Practitioners Ltd (**RACGP**), 100 Wellington Parade, East Melbourne VIC 3002. ABN 34 000 223 807. To contact the Promoter, please email events@racgp.org.au or telephone our customer service line on (03) 8699 0488.

Definitions

1. In these terms and conditions the following definitions apply:
 - a. **Application Form** means the online registration or booking form for the Event.
 - b. **Business Day** means any weekday that is not gazetted as a public holiday in Victoria.
 - c. **Competition** means the RACGP Hackathon 2026 Event.
 - d. **Competition Period** means the period of the Competition from 13 to 15 March 2026 (inclusive).
 - e. **Competition Terms and Conditions** means these terms and conditions governing the Event Competition as amended from time to time.
 - f. **Eligible Entrants** means individuals who are eligible to enter the Event in accordance with clause 3 of these terms and conditions.
 - g. **Eligibility Period** means the period 15 December 2025 to 30 January 2026 when the RACGP will be accepting applications for the Event.
 - h. **Event** means the RACGP Hackathon 2026 to be held on 13-15 March 2026 organised by RACGP.
 - i. **Fee, Platform and Venue** have the meaning evident from the Application Form.
 - j. **Event Terms and Conditions** means the [terms and conditions](#) governing the Event.
 - k. **Participant** means an individual who has been accepted by the RACGP to participate in the Event.
 - l. **Participant Terms and Conditions** means the [terms and conditions](#) governing application for registration and participation in the Event.
 - m. **Submission** means a Team's pitch and answer to a problem scenario posed by the RACGP for the purpose of the Event.
 - n. **Team** means the designated group (of up to 7 Participants) that each Participant is assigned to by RACGP upon acceptance of a Participant's Event registration by RACGP.
- 1.2. A reference to a party includes its officers, employees, agents and contractors.
- 1.3. A reference to the singular includes the plural and vice versa.

Eligibility to enter

3. Entry into this Competition is free and is open to Australian residents who are:
 - a. Aged 18 years and over;
 - b. Are RACGP Members or individuals with a degree or equivalent qualification in fields such as medicine, technology, or entrepreneurship;
 - c. Are part of a Team allocated by the Promoter pursuant to the Event [Terms and Conditions](#); and
 - d. Have met the [Participant Terms and Conditions](#) and Event [Terms and Conditions](#) as assessed and advised by RACGP in its absolute discretion (Eligible Entrants).
4. RACGP directors, employees and their immediate families, and all agencies associated with this Competition, are ineligible to enter, claim or redeem prizes.

Entering

5. Information on how to enter and the prize(s) form part of these Competition Terms and Conditions.
6. By entering the Competition, Eligible Entrants accept these Competition Terms and Conditions, Participant Terms and Conditions and Event Terms and Conditions.
7. The Competition will accept applications for the Event from 5:00pm (AEDT) on 5 January 2026 until 11:59pm (AEDT) on 29 January 2026 (**Eligibility Period**) after which no further Application Forms will be considered.

8. The Competition Period for the Event commences from 9:00am (AEDT) on 13 March 2026 and concludes at 5:00pm (AEDT) on 15 March 2026 (**Competition Period**). To enter, Eligible Entrants must, during the Eligibility Period, visit <https://hackathon26.au/> and Fully complete and submit the Application Form including their full name, RACGP membership number and email address and answer all the application questions on the Application Form.
9. Eligible Entrants will be notified by the Promoter following the Eligibility Period. The notification will confirm whether their application was successful and whether they have been selected to progress to the Event as a Participant.
10. The Promoter's decision is final.
11. Eligible Entrants may only enter once.
12. The use of any automated entry software or any other means that allows an entrant to automatically enter repeatedly is prohibited and will render all entries submitted by that entrant invalid.
13. The Promoter accepts no responsibility for incomplete, late or misdirected entries due to technical disruptions, network congestion or for any other reason.
14. All entries become the property of the Promoter. By entering the Competition Eligible Entrants grant a non-exclusive, royalty-free, perpetual, worldwide, irrevocable licence to the Promoter for the use, reproduction, modification, adaption, publishing and display of their entry for an unlimited period and without remuneration for the Promoter's promotional and business purposes.
15. In the case of intervention of some outside act, agent or event which prevents or significantly hinders the Promoter's ability to proceed with the Competition on the dates and in the manner described in these terms and conditions, the Promoter may in its absolute discretion disqualify an Eligible Entrant, cancel the Competition entirely or recommence it on similar conditions at a later date.

Selecting winners

16. Participants must participate in a Team for the duration of the Event.
17. Submissions by the Team will be judged by a panel of the Promoter's representatives. Entries will be assessed based on:
 - a. Relevance to general practice challenges;
 - b. Innovation and originality;
 - c. Practicality and scalability;
 - d. Technical and professional quality; and
 - e. Team collaboration and presentation.
18. There will be 1 winning Team entry selected from the Teams.
19. The Promoter will determine the winning team on 15 March 2026 at the Promoter's Event Venue at Level 5, 2/26 Park Street, Sydney, 2000. NSW, by judging the team's best answers and pitch to the Promoters problem scenario posed.
20. The Promoter's decision is final, and the Promoter reserves the right to verify the validity of entries, the eligibility of the entrants and voting.
21. Winners will be announced and within 24 hours of judging the winners' names will be posted on the RACGP website and Facebook page.
22. This is a game of skill and chance plays no part in determining the winning entries.

Awarding Prizes

23. One prize will be awarded to the winning Team.
24. The prize consists of:
 - a. \$50,000 cash prize awarded to the team.
 - b. \$10,000 cash prize awarded to the team.
 - c. Non-cash prize of three (3) CICA Lab Incubator Program valued at \$3,500 each, which will be awarded to the RACGP GP Members of the Team.
25. The total prize pool consists of \$60,000.

26. Any ancillary costs incurred in connection with redeeming or enjoying a prize, (such as costs associated with accommodation, food and transfers) are not included in the prize, nor covered by the Promoter.
27. The winning Team must confirm acceptance of the prize within 1 month after being selected as the winning Team. If the winning Team does not accept the prize within 1 month after being selected as the winner, the winning Team may forfeit the prize.
28. In consideration of the Promoter awarding the prize to the winning Team, the winning Team:
 - a. Consents to the Promoter using his or her name, likeness, image, voice and entry in any marketing and promotion of the Competition, the Promoter or the Promoter's agents;
 - b. Consents to the Promoter using the information contained in the entry to improve the Promoter's products and services without further payment for its use; and
 - c. Agrees that the prize cannot be taken as cash and is not exchangeable or transferable.
29. Prize values are approximate, and the Promoter accepts no responsibility for any variation in prize value. If the prize is unavailable, the Promoter may substitute the prize with a substitute prize, provided that the substitute is of the same or similar value or specification as the prize.
30. As a condition of winning, the winning Team may be required by the Promoter to sign any legal documentation as determined by the Promoter in its absolute discretion as a condition of acceptance of their prize, including but not limited to a legal release and indemnity form.

Warranties

31. Eligible Entrants warrant that:
 - a. if the Competition is being conducted on social media, the Eligible Entrant has the right to use the social media account from which they are submitting their entry;
 - b. the entry is the Eligible Entrant's original work and the Eligible Entrant has the right to deal with it in connection with the Competition;
 - c. the Eligible Entrant has obtained relevant consents and permissions from any individual featured in the entry in relation to the use of their image or personal information in connection with this Competition; and
 - d. the entry does not infringe the intellectual property rights or moral rights of any third party.

Liability

32. The Promoter is not liable for any loss, expense, damage liability incurred or suffered by entrants and winners in connection with the Competition including:
 - a. Any late, altered, lost, damaged or misdirected entries or prize acceptance, including delays due to technical disruptions or network congestion;
 - b. Any incorrect or inaccurate information caused by equipment or programming associated with or utilised in the Competition;
 - c. Any technical error, including any omission, interruption, deletion, defect or delay in operation or transmission or communication line or network failure;
 - d. Any destruction, unauthorised access to or alteration of entries; and
 - e. Any use of the prize or any tax liability incurred by the winner as a result of accepting the prize.
33. Eligible Entrants indemnify the Promoter against any loss, expense, damage liability incurred or suffered for any breach of these terms and conditions.
34. Nothing in paragraph 32 is intended to limit Eligible Entrants' or winners' rights under the Australian Consumer Law 2010.

Personal Information

35. Personal information including the Eligible Entrant's name, RACGP membership number and email address will be collected and used for the purpose of this Competition. This may require disclosure to third parties, including local regulatory authorities and the Promoter's agents or third party service providers, for the purpose of conducting the Competition, or for promotional and marketing purposes (including direct marketing) (**Purpose**).
36. By entering this Competition, Eligible Entrant's consent to the use of their personal information for the Purpose, and that the Promoter may contact them for future marketing and material purposes without payment. Eligible Entrants agree that the Promoter may use this information for that purpose.
37. The Promoter collects and uses Eligible Entrants' personal information in accordance with its Privacy Policy (available at <https://www.racgp.org.au/privacy-policy>). The Privacy Policy contains information about how entrants may opt out of these activities, how they may access, update or correct their personal information, and how the RACGP deals with complaints.